



Sideboard Guide for **v12.4**

MAIN DECK

- 4 **Burning Wish** (BW)
- 4 **Wishclaw Talisman** (WCT)
- 4 **Brainstorm** (BS)
- 4 **Ponder** (P)
- 1 **Tendrils of Agony** (TOA)
- 1 **Ad Nauseam** (AdN)
- 1 **Echo of Eons** (EoE)

- 4 **Veil of Summer** (VoS)
- 2 **Defense Grid** (DG)

- 4 **Rite of Flame** (RoF)
- 4 **Dark Ritual** (DR)
- 4 **Lion's Eye Diamond** (LED)
- 4 **Lotus Petal** (LP)
- 3 **Mox Opal** (MO)
- 3 **Chrome Mox** (CM)

- 3 **Bloodstained Mire** (BM)
- 2 **Polluted Delta** (PD)
- 2 **Verdant Catacombs** (VC)
- 1 **Underground Sea** (US)
- 1 **Tropical Island** (TI)
- 1 **Volcanic Island** (VI)
- 1 **Taiga** (T)
- 1 **Badlands** (BL)
- 1 **Swamp** (S)

SIDEBOARD

- 2 **Abrupt Decay** (AD)
- 2 **Chain of Vapor** (CoV)
- 1 **Aeve, Progenitor Ooze** (APO)
- 1 **Grapeshot** (GS)
- 4 **Galvanic Relay** (GR)
- 1 **Empty the Warrens** (ETW)
- 1 **Tendrils of Agony** (ToS)
- 1 **Pulverize** (PV)
- 1 **Echo of Eons** (EoE)
- 1 **Peer into the Abyss** (PitA)

- Affinity** — +2 AD, +2 CoV, -2 VoS, -2 DG
- Aluren** — +2 AD, -1 MO, -1 CM
- Belcher** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Bombberman** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- BUG: Midrange** — +3 GR, +2 AD, +1 APO, -4 P, -1 ToA, -1 AdN
- Burn** — +2 GR, +2 AD, +2 CoV, +1 APO, -4 VoS, -2 DG, -1 AdN
- Control Variants** — +3 GR, +2 AD, +1 APO, -4 P, -1 ToA, -1 AdN
- Cloudpost** — +2 GR, +2 CoV, -4 VoS
- Chalice Variants** — +2 AD, +2 CoV, -2 VoS, -2 DG
- Death & Taxes** — +2 AD, +2 CoV, +1 GR, -4 VoS, -1 DG
- Death's Shadow** — +3 GR, +1 AD, +1 APO, -4 P, -1 AdN
- Delver Variants** — +3 GR, +2 AD, +1 APO, -4 P, -1 ToA, -1 AdN
- Depths: GB** — +2 CoV, -2 DG
- Depths: GW** — +2 AD, +2 CoV, +1 GR, -4 VoS, -1 DG
- Depths: 5c** — +2 CoV, -1 MO, -1 CM
- Doomsday** — +3 GR, -3 P
- Dredge: Mana** — +2 CoV, -2 DG
- Dredge: Manaless** — +2 CoV, -2 VoS
- Eldrazi: Aggro** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Eldrazi: Cloudpost** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Elves** — +2 AD, +2 CoV, -2 VoS, -2 DG
- Enchantress** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Esper Vial** — +2 AD, +2 CoV, -4 RoF
- Food Chain** — +2 AD, -1 MO, -1 CM
- Goblins** — +2 AD, +2 CoV, +1 GR, -4 VoS, -1 DG
- Hogaak** — +2 GR, -2 DG

- Humans** — +2 AD, +2 CoV, +1 GR, -4 VoS, -1 DG
- Infect** — None
- Jund** — +2 GR, +2 CoV, -2 DG, -1 MO, -1 CM
- Karn Forge** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Lands** — +2 AD, +2 CoV, -4 VoS
- Loam: 4c** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Madness** — +2 GR, +2 CoV, -4 VoS
- Maverick** — +2 AD, +2 CoV, +2 GR, -4 VoS, -2 DG
- Merfolk** — +2 AD, -1 MO, -1 CM
- Ninjas** — +2 AD, -1 MO, -1 CM
- Nic Fit** — +2 AD, +2 CoV, +2 GR, -4 P, -2 DG
- Omni-Tell** — None
- Painter** — +2 AD, +2 CoV, -2 VoS, -2 DG
- Phoenix: Grixix** — +2 CoV, -2 DG
- Phoenix: Jund** — +2 CoV, -2 DG
- Pox** — +2 GR, -2 DG
- Reanimator: BR** — +2 CoV, -2 DG
- Reanimator: Depths** — +2 CoV, -2 DG
- Reanimator: UB** — None
- Sneak & Show** — None
- Stoneblade: Variants** — +3 GR, +2 AD, +1 APO, -4 P, -1 ToA, -1 AdN
- Storm: ANT** — +2 CoV, -2 DG
- Storm: High Tide** — None
- Storm: TES** — +3 GR, -2 DG, -1 ToA
- Storm: Ruby** — +2 GR, +2 AD, +2 CoV, -4 VoS, -2 DG
- Tin Fins** — +2 CoV, -2 DG
- Titanic Dryad** — +2 AD, +2 CoV, -4 VoS, -2 DG
- Urza Echo** — +2 GR, +2 AD, +2 CoV, -4 P, -2 VoS

Notes: